

Adjective

A word naming an attribute or describing a noun.

red robin

delicious cake

astounding boy

People

adorable
adventurous
aggressive
annoying
beautiful
caring
clumsy
confident
considerate
excitable
glamorous
grumpy
happy
helpful
important
intimidating
obnoxious
odd
talented

Objects

bright
clear
distinct
drab
elegant
filthy
gleaming
grotesque
long
magnificent
precious
sparkling
spotless
strange
unsightly
unusual
valuable

Good Feelings

brave
calm
cheerful
comfortable
courageous
determined
eager
elated
encouraged
energetic
enthusiastic
excited
exuberant
fantastic
fine
healthy
joyful
pleasant
relieved

Bad Feelings

angry
annoyed
anxious
ashamed
awful
bewildered
bored
confused
defeated
defiant
depressed
disgusted
disturbed
dizzy
embarrassed
envious
frightened
hungry
lonely

Size

big
colossal
enormous
gigantic
great
huge
immense
large
little
long
mammoth
massive
meagre
mighty
mini
minuscule
petite
puny
short

Time

ancient
brief
early
fast
late
modern
old
quick
rapid
short
slow
swift
young

I spy

Play “I spy” searching for only adjectives in your house or garden.

e.g. red , hot, huge etc.

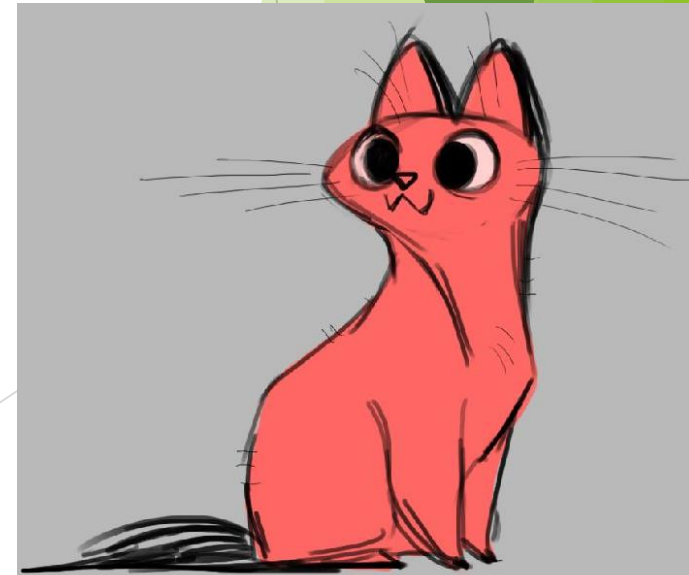
Draw it

- In this game you work in partners. One person describes a noun (person, place or thing) and the other has to draw what is being described from the description.

For example:

It had two big eyes and huge ears. The nose is small and in the middle of the face. It has a tiny upside down triangle for a nose. The mouth is in the shape of a wiggly w. It is pale pink with a long body. There are four dainty paws and one fluffy, black tail.

The more detail you give, the easier it is to draw the picture.



Adjective Breakthrough

- Show the children a picture and ask the children to write as many adjectives as they can to describe the picture. The winner is the person who writes the most adjectives.

For example:

crimson	fierce	scaly
vicious	strong	colossal
enormous	terrifying	bloodthirsty
aggressive	deadly	ugly
ferocious	muscly	horrifying
Intimidating	hideous	repulsive



To support KS1 you might use a real object from within your house or garden.

Adjectives Riddle

- You can play this in pairs or as a family. Give the children a list of adjectives as clues and they have to guess the noun. For example:

<u>Clues</u> <i>alive</i> <i>silent</i> <i>slim</i> <i>cold</i> <i>scaly</i>	<u>Clues</u> <i>white</i> <i>or black</i> <i>soft</i> <i>distant</i> <i>cold</i> <i>damp</i>
Snake	Clouds

The Adjective Generator

- ▶ This is a quick fire game that supports children with the rapidly generating language which is crucial when writing.
- ▶ Give the children a list of common, proper, abstract and collective nouns. It is a race to write an adjective for each noun. The winner of the game is the first person to think of a different adjective for each noun. For example: cat, snake, computer, taxi, London, sheep, Bill, fear, great, anger, hope, curiosity, flock, crowd and shoal

lovely cat

snide snake

ancient computer

- ▶ Make this more challenging by trying to create an expanded noun phrase for each word.

lovely, fluffy cat

snide, sinful snake

ancient, cracked computer

Adjective Race

- ▶ This game requires a minimum of two competitors but can be played with as many as you like! All you need is a pencil and paper. Provide a basic grid for the children to fill in. See the example below.

a	angry
b	beautiful
c	crazy
d	

- ▶ As this is a race the winner is the first person to fill in their grid.

Change the mood game

- Challenge the children to creative a positive and negative sentence. Give the children a sentence with the adjectives missing. For example:

The _____ girl sat on the _____ chair and stared the _____ painting.

The positive sentence might say:

The *pretty* girl sat on the *comfy* chair and stared the *delicate* painting.

The negative sentence might say:

The *cruel* girl sat on the *broken* chair and stared the *ruined* painting.

See the next slide for more examples.

Change the mood game

- Examples of sentences you can use.

Mood	My example
Comic	The _____ girl sat on the _____ chair and stared at the _____ painting.
Frightening	The _____ girl sat on the _____ chair and stared at the _____ painting.
Heroic	The _____ girl sat on the _____ chair and stared at the _____ painting.
Threatening	The _____ girl sat on the _____ chair and stared at the _____ painting.
Calm	The _____ girl sat on the _____ chair and stared at the _____ painting.
Excited	The _____ girl sat on the _____ chair and stared at the _____ painting.
Gloomy	The _____ girl sat on the _____ chair and stared at the _____ painting.